

DS-18: Designing the Next Generation of C-UAS (Counter-Unmanned Aircraft System) Interfaces

> By: John Grinthal, Nia Poor, David Kumar, Juliet Meza, Nicholas Milonni

Agenda



Meet the Team



Problem Statement



Org Chart



Project Timeline



MMC



MVP



Final Deliverables



Gantt Chart



Meet the Team

John Grinthal



4th year B.S. Management Information Systems

Nia Poor



4th year B.S./M.S. Cybersecurity

David Kumar



4th year B.S. Cybersecurity

Juliet Meza



3rd year B.S. Cybersecurity

Nicholas Milonni



4th year B.S. Cybersecurity

Problem Statement - Original

Diplomatic Security's C-UAS operators in Post Alpha need a more centralized interface that autonomously gathers data from multiple C-UAS sensors and feeds the most relevant information into one single view. This single pane of glass approach needs to be optimized with UI/UX principles in mind in order to better monitor threats and make evidence-based decisions from Post Alpha and beyond.



Problem Statement - Revised (Final)

Diplomatic Security's C-UAS operators in Post Alpha need a more centralized interface that autonomously gathers data from multiple C-UAS sensors and feeds the necessary information into a minimal number of views (ideally 1) while integrating components from various vendors. This interface needs to be optimized, simplified, and customizable with UI/UX principles and user feedback in mind in order to better monitor threats and make evidence-based decisions from Post Alpha and beyond.



Project Timeline



Project Timeline

Weeks 1 - 5: Getting Started

Total Interviews: 21 Unique Interviews: 20



Weeks 1-5: Getting Started

- Beginning to get a feel for the problem statement
- Interviews consisting mainly of RIT students and faculty
- Meetings with our problem sponsor being taken over by clarifying questions
- Beginning to talk about the logistics of an in-person site visit to the West Virginia C-UAS testing facility



Mission/Problem Description: Designed by: The Mission Model Canvas The whole group and ChatGPT DS-18 **Key Activities** Value Propositions **Buy-in & Support Key Partners** develop business This initiative will bring forth Contractors Dashboard with the following values: Other government views explain the benefits Speed and agencies that deal Conduct user educate about the with drones research Efficiency project Private industry Increased Accuracy demonstrate ROI Consolidate View address concerns partners emphasize safety Easier Training Outsource measures dashboard to third Heightened party (e.g. Security **Key Resources** Deployment Cost Savings/ROI Microsoft) Begin testing at a few Federal Aviation international posts / Administration consulates C-UAS Guidance DeDrone C-UAS White Paper

C-UAS Hub

Mission Budget/Cost

\$25,000,000 program budget

This project specifically would have a smaller budget



Mission Achievement/Impact Factors



Overall increase in response times to possible threats

Area where there is less of

attacks

Send out user feedback surveys and take into account the results

a risk of drone

A PA

Quicker decision making from operators

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Version:

09/05/2023

C-UAS Operators

Field Service

(FSWs)

Watchstanders

DS test engineers

Project managers

Regional Security

Officers (RSOs)

Test analysts

Beneficiaries

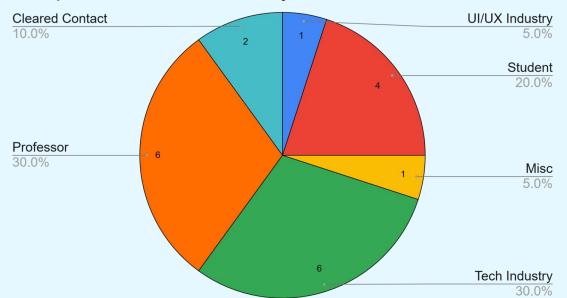
H4DIPLOMACY: DS-18 Weeks 1 - 5: Getting Started

Discovery

"If it seems easy, make it easier" - Drone Interface Training Professional

"A simple user interface would be better, as some folks in the state department might not be very technically inclined." - Lieutenant General

Unique Interview Count By Field



Stats:

Total Interviews: 21 Unique Interviews: 20

Discovery just getting started, not too many interviews yet

Project Timeline

Weeks 1 - 5: Getting Started

Total Interviews: 21 Unique Interviews: 20



Project Timeline

Weeks 1 - 5: Getting Started

Total Interviews: 21 Unique Interviews: 20

Weeks 6 - 10: Discovery and Site Visit

Total Interviews: 79 Unique Interviews: 51



Weeks 6 - 10: Discovery and Site Visit

- Put a focus on beneficiary discovery
- Went to an in-person site visit to the Summit Point Training Facility in West Virginia
- Began to make major pivots to our problem statement
- Started the creation of a Minimum Viable Product (MVP)
- Began discussing the Wizard of Oz MVP





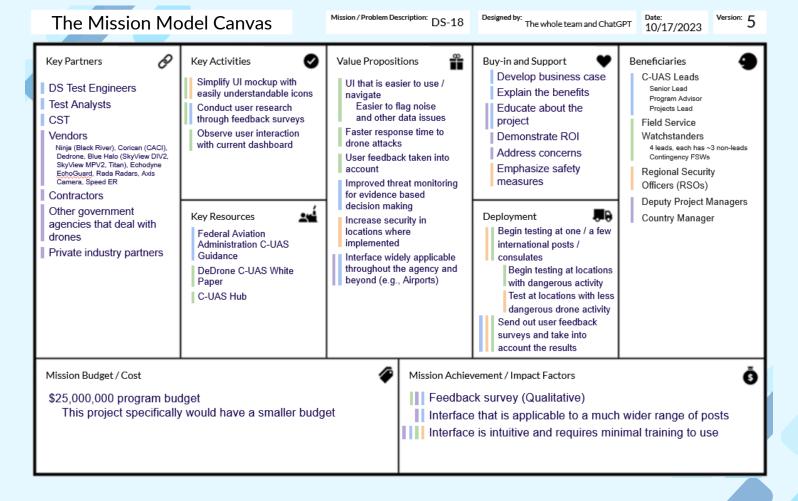
Problem Sponsor

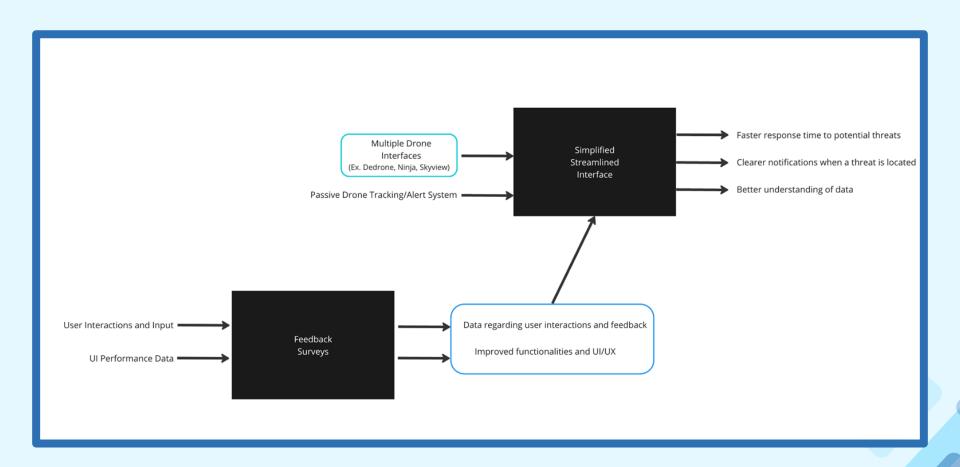
This is an actual sensor that is used to help detect drones in the vicinity. The interfaces take in this data to give the FSWs the information they need to take proper action.



A DoS FSW (Field Service Watchstander setup)





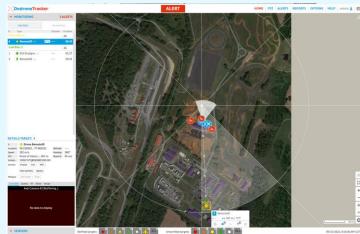




Single-Pane-Of-Glass Mockup That Is / Contains:

- Dark mode
- Less information overload
- Alerts with differing sounds
- Ability to minimize camera views
- Wider use of icons
 - Buttons / easier storyboarding
- Single person use
- Clear wording
- "iPhone Easy"
 - Mobile on a tablet
- Adaptable to "human on the loop"
- Corresponding written instructions / guidance

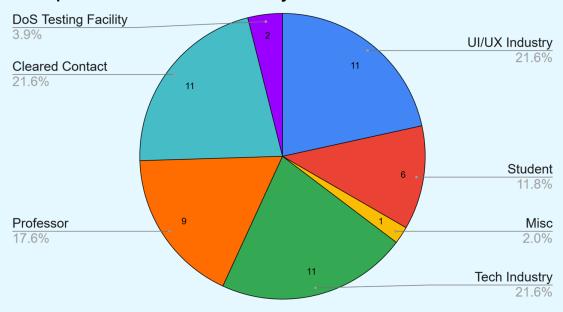




Discovery

"The point of the Wizard of Oz MVP is to gauge initial interest before investing so much into development and production" - Innovation Consultant

Unique Interview Count By Field



Stats:

Total Interviews: 79 Unique Interviews: 51

Conducted the most interviews of any 5week period

Project Timeline

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Project Timeline

Weeks 1 - 5: Getting Started

Total Interviews: 21 Unique Interviews: 20

Weeks 11 - 15: Confirmations and Conclusions

Total Interviews: 110 Unique Interviews: 81

Weeks 6 - 10: Discovery and Site Visit

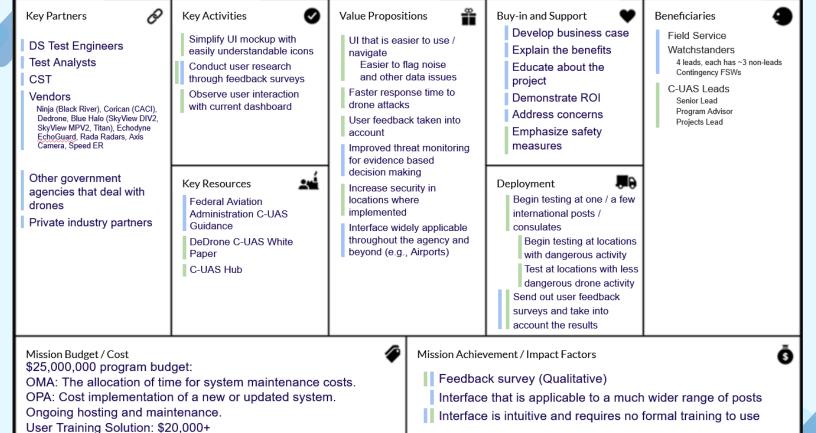
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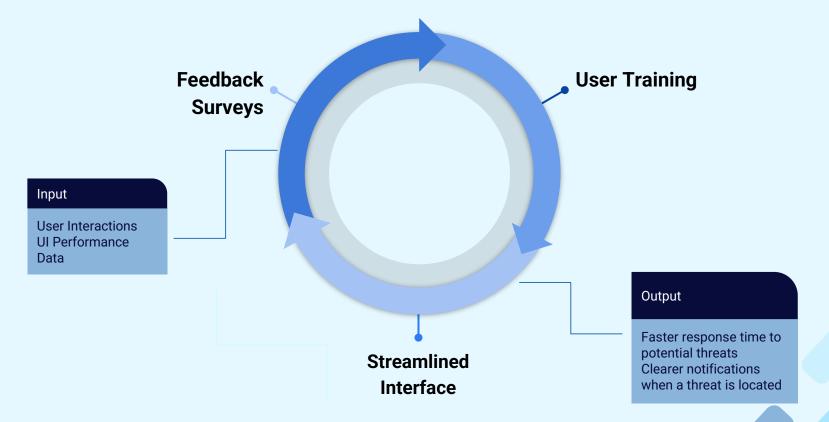
Weeks 11 - 15: Confirmations and Conclusions

- Problem sponsor meetings became updates on our final plans
- Beneficiary discovery began to confirm our findings
- The problem statement and MMC began to pivot less
- Created a Wizard of Oz MVP
- Drew final conclusions and created final deliverables





Final Minimum Viable Product



Final Streamlined Interface **GUI Process**

Current Dashboard

Using Dedrone as our base interface.

Operator Recommendations

With the missions and people (FSWs) in mind.

Improved CUAS System

Combining the needs and preferences of the operators to a modular system that fits for testing and field needs

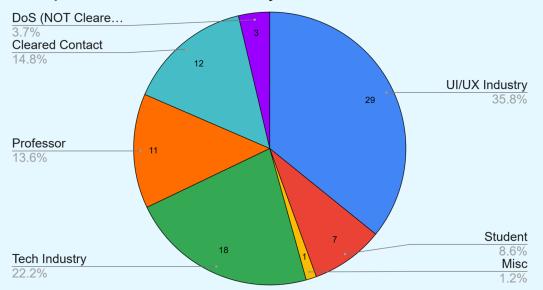


Discovery

"The segregation of different alert types could help them feel like they don't have to watch the map like a hawk" - UI/UX Designer

"Using hotkeys could help to speed up the FSWs' repeated tasks" – Ui/UX Designer

Unique Interview Count By Field



Stats:

Total Interviews: 110

Unique Interviews: 81

Focused on conducting more UI/UX industry interviews

Over 15 weeks we conducted many interviews...

Final Deliverables

- 1. A Wizard of Oz MVP DeDrone Mockup to be presented to DeDrone to request changes be implemented
- 1. An **FSW feedback survey** to be distributed at a time where the FSWs have a lower workload
- 1. Interface recommendations to be widely implemented across all posts where FSWs are currently deployed



FSW Feedback Survey

- Created a leave-behind document of questions based on interview feedback and UX heuristics
- Questions divided into five categories
 - 1. Introduction / Context: 5
 - 2. Sponsor Recommendation: 1
 - 3. Likes: 6
 - 4. Dislikes: 5
 - 5. Wrapping-Up: 2



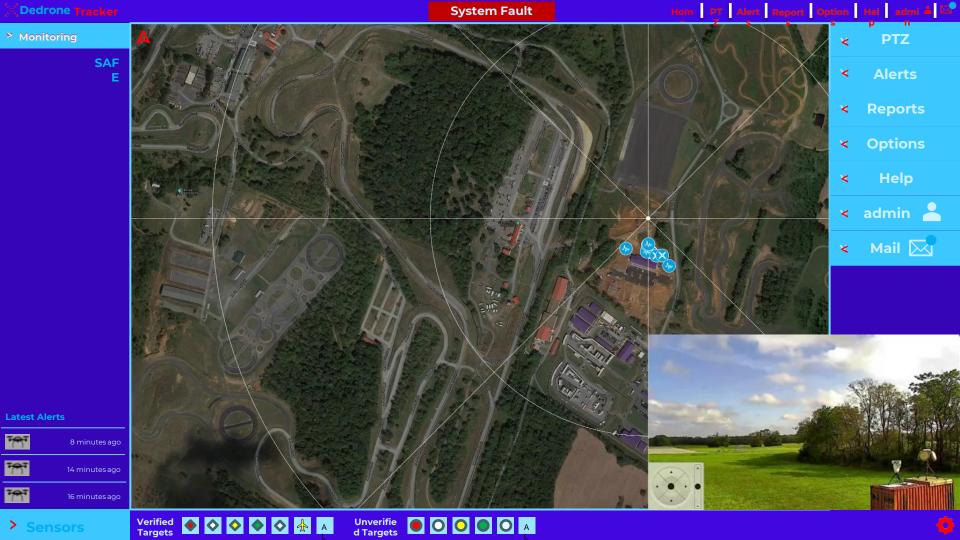
Interface Recommendations

- 1. An optional dark mode
- 1. Alerts with differing sounds based on severity
- 1. Wider use of icons
 - For easier storyboarding
- 1. Implement optional hotkeys to speed up common tasks
- 1. Add corresponding written instructions / guidance



Wizard of Oz MVP Live Demo!







Gantt Chart



Phase 1: Research and Funding

Phase 2: Development

Phase 3: Approval and Testing

Phase 4: Implementation and User Interaction

Phase 5: Feedback and Update



Thank You!



Roshan Daniel
Problem Sponsor



Eitan Danon
Problem Mentor



Jim Santa
H4Dip Professor



Suvam Barui
Teaching Assistant

Thanks!

Do you have any questions?

youremail@freepik.com +34 654 321 432 yourwebsite.com









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